

RISC-V Instruction-Set

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Arithmetic Operation

Mnemonic	Instruction	Type	Description
ADD rd, rs1, rs2	Add	R	$rd \leftarrow rs1 + rs2$
SUB rd, rs1, rs2	Subtract	R	$rd \leftarrow rs1 - rs2$
ADDI rd, rs1, imm12	Add immediate	I	$rd \leftarrow rs1 + imm12$
SLT rd, rs1, rs2	Set less than	R	$rd \leftarrow rs1 < rs2 ? 1 : 0$
SLTI rd, rs1, imm12	Set less than immediate	I	$rd \leftarrow rs1 < imm12 ? 1 : 0$
SLTU rd, rs1, rs2	Set less than unsigned	R	$rd \leftarrow rs1 < rs2 ? 1 : 0$
SLTIU rd, rs1, imm12	Set less than immediate unsigned	I	$rd \leftarrow rs1 < imm12 ? 1 : 0$
LUI rd, imm20	Load upper immediate	U	$rd \leftarrow imm20 \ll 12$
AUIP rd, imm20	Add upper immediate to PC	U	$rd \leftarrow PC + imm20 \ll 12$

Logical Operations

Mnemonic	Instruction	Type	Description
AND rd, rs1, rs2	AND	R	$rd \leftarrow rs1 \& rs2$
OR rd, rs1, rs2	OR	R	$rd \leftarrow rs1 rs2$
XOR rd, rs1, rs2	XOR	R	$rd \leftarrow rs1 ^ rs2$
ANDI rd, rs1, imm12	AND immediate	I	$rd \leftarrow rs1 \& imm12$
ORI rd, rs1, imm12	OR immediate	I	$rd \leftarrow rs1 imm12$
XORI rd, rs1, imm12	XOR immediate	I	$rd \leftarrow rs1 ^ imm12$
SLL rd, rs1, rs2	Shift left logical	R	$rd \leftarrow rs1 \ll rs2$
SRL rd, rs1, rs2	Shift right logical	R	$rd \leftarrow rs1 \gg rs2$
SRA rd, rs1, rs2	Shift right arithmetic	R	$rd \leftarrow rs1 \ggg rs2$
SLLI rd, rs1, shamt	Shift left logical immediate	I	$rd \leftarrow rs1 \ll shamt$
SRLI rd, rs1, shamt	Shift right logical imm.	I	$rd \leftarrow rs1 \gg shamt$
SRAI rd, rs1, shamt	Shift right arithmetic immediate	I	$rd \leftarrow rs1 \ggg shamt$

Load / Store Operations

Mnemonic	Instruction	Type	Description
LD rd, imm12(rs1)	Load doubleword	I	$rd \leftarrow mem[rs1 + imm12]$
LW rd, imm12(rs1)	Load word	I	$rd \leftarrow mem[rs1 + imm12]$
LH rd, imm12(rs1)	Load halfword	I	$rd \leftarrow mem[rs1 + imm12]$
LB rd, imm12(rs1)	Load byte	I	$rd \leftarrow mem[rs1 + imm12]$
LWU rd, imm12(rs1)	Load word unsigned	I	$rd \leftarrow mem[rs1 + imm12]$
LHU rd, imm12(rs1)	Load halfword unsigned	I	$rd \leftarrow mem[rs1 + imm12]$
LBU rd, imm12(rs1)	Load byte unsigned	I	$rd \leftarrow mem[rs1 + imm12]$
SD rs2, imm12(rs1)	Store doubleword	S	$rs2 \rightarrow mem[rs1 + imm12]$
SW rs2, imm12(rs1)	Store word	S	$rs2(31:0) \rightarrow mem[rs1 + imm12]$
SH rs2, imm12(rs1)	Store halfword	S	$rs2(15:0) \rightarrow mem[rs1 + imm12]$
SB rs2, imm12(rs1)	Store byte	S	$rs2(7:0) \rightarrow mem[rs1 + imm12]$

Branching

Mnemonic	Instruction	Type	Description
BEQ rs1, rs2, imm12	Branch equal	SB	if $rs1 = rs2$ $pc \leftarrow pc + imm12$
BNE rs1, rs2, imm12	Branch not equal	SB	if $rs1 \neq rs2$ $pc \leftarrow pc + imm12$
BGE rs1, rs2, imm12	Branch greater than or equal	SB	if $rs1 \geq rs2$ $pc \leftarrow pc + imm12$
BGEU rs1, rs2, imm12	Branch greater than or equal unsigned	SB	if $rs1 \geq rs2$ $pc \leftarrow pc + imm12$
BLT rs1, rs2, imm12	Branch less than	SB	if $rs1 < rs2$ $pc \leftarrow pc + imm12$
BLTU rs1, rs2, imm12	Branch less than unsigned	SB	if $rs1 < rs2$ $pc \leftarrow pc + imm12 \ll 1$
JAL rd, imm20	Jump and link	UJ	$rd \leftarrow pc + 4$ $pc \leftarrow pc + imm20$
JALR rd, imm12(rs1)	Jump and link register	I	$rd \leftarrow pc + 4$ $pc \leftarrow rs1 + imm12$

Pseudo Instructions

Mnemonic	Instruction	Base instruction(s)
LI rd, imm12	Load immediate (near)	ADDI rd, zero, imm12
LI rd, imm	Load immediate (far)	LUI rd, imm[31:12] ADDI rd, rd, imm[11:0]
LA rd, sym	Load address (far)	AUIPC rd, sym[31:12] ADDI rd, rd, sym[11:0]
MV rd, rs	Copy register	ADDI rd, rs, 0
NOT rd, rs	One's complement	XORI rd, rs, -1
NEG rd, rs	Two's complement	SUB rd, zero, rs
BGT rs1, rs2, offset	Branch if $rs1 > rs2$	BLT rs2, rs1, offset
BLE rs1, rs2, offset	Branch if $rs1 \leq rs2$	BGE rs2, rs1, offset
BG TU rs1, rs2, offset	Branch if $rs1 > rs2$ (unsigned)	BLTU rs2, rs1, offset
BLEU rs1, rs2, offset	Branch if $rs1 \leq rs2$ (unsigned)	BGEU rs2, rs1, offset
BEQZ rs1, offset	Branch if $rs1 = 0$	BEQ rs1, zero, offset
BNEZ rs1, offset	Branch if $rs1 \neq 0$	BNE rs1, zero, offset
BGEZ rs1, offset	Branch if $rs1 \geq 0$	BGE rs1, zero, offset
BLEZ rs1, offset	Branch if $rs1 \leq 0$	BGE zero, rs1, offset
BGTZ rs1, offset	Branch if $rs1 > 0$	BLT zero, rs1, offset
J offset	Unconditional jump	JAL zero, offset
CALL offset12	Call subroutine (near)	JALR ra, ra, offset12
CALL offset	Call subroutine (far)	AUIPC ra, offset[31:12] JALR ra, ra, offset[11:0]
RET	Return from subroutine	JALR zero, 0(ra)
NOP	No operation	ADDI zero, zero, 0

Register File



ra - return address
sp - stack pointer
gp - global pointer
tp - thread pointer

t0 - t6 - Temporary registers
s0 - s11 - Saved by callee
a0 - 17 - Function arguments
a0 - a1 - Return value(s)

32-bit instruction format

